

BRACKENQUILL

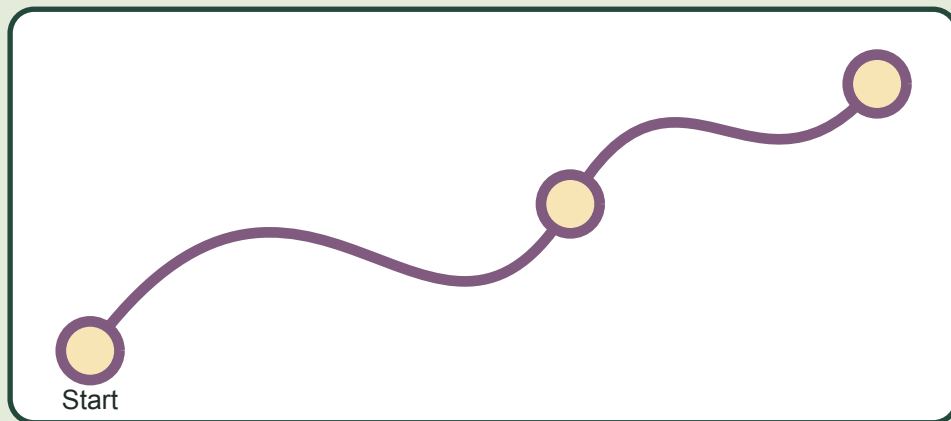
Little Learning Adventures

Story Trails & Map Makers

Ages 6-8 | Writing and simple maps

Invent a place, read a simple map, plan a story and revise a short piece of writing.

A story waits here



8 activities + grown-up guide + answers

A4 printable / Read-together HTML companion

APPROVAL EDITION - NOT YET FOR SALE

ACTIVITY 1 / WRITING AND SIMPLE MAPS

Meet the village map

Today I can: Use a simple grid and key.

This is an imaginary map viewed from above. Columns run A-C from left to right; rows run 1-3 from bottom to top.

	A	B	C
3	Tree	Hill	Tower
2	Bench	Shop	Garden
1	Pond	Gate	House

1. What is at A1?

2. What is at C3?

3. Give the grid reference for the shop.

4. Give the grid reference for the tree.

ACTIVITIES 1-4

Answers & discussion notes

1. Meet the village map

- 1) Pond
- 2) Tower
- 3) B2
- 4) A3

2. Follow the route

- 1) B1, gate.
- 2) B3, hill.
- 3) C3, tower.
- 4) A3, tree.

3. Make a map key

- 1) Any clear symbol.
- 2) A different, distinguishable symbol.
- 3) Both symbols correctly labelled.
- 4) Both appear and match the key.

4. Build a character

- 1) Any fictional name; no private details required.
- 2) A clear goal, e.g. find a lost kite.
- 3) A related obstacle, e.g. the kite is caught in a tree.
- 4) A plausible safe response. Avoid climbing or other unsafe suggestions without adult support.